Year 1/2 Unit of Learning - Autumn 1 - Pirates						
Key Question		Central Idea		Guiding Questions		
Would you like to be a pirate?		I understand where, when, how		How do we find out about pirates?		
		and why pirates lived.	P	Are there any famous pirates?		
				What do pirates do?		
				What is an island?		
NC Computing			Religious Education		PHSE	
Coding		Values			Link to Values	
I can understand what algorithms are; how they are implemented		Excellence, Resilience, Responsibility, Trust, Kindness, Courage, Respect, Determination,	I can explain how I belong to different groups. I can make someone feel welcome,			
as programs on digital devices; and that programs execute by following precise and unambiguous instructions.		Freedom, Equality, Honesty, Confidence	I can explain how people show they I can use problem solving			
I can create and debug simple programs.		Core Texts /Visits	belong to a religion. techniques to solve a problem.			
I can use logical reasoning to predict the behaviour of simple		National Maritime Museum			I can help someone else calm	
programs.		The Night Pirates	3		down.	
		Writing Genres	other people.			
PE NC Knowledge and Skills	PE Evaluation, Fitness and	Coverage across the year:	Singing		Music NC	
	Health	Fiction Potall of The Night Pirates	Sea Shantie	s	Sea Shanties	
I can master basic movements		Retell of 'The Night Pirates' Diary Entry	I can use my vo		uned and untuned instruments	
including throwing, catching and coordination, and begin to apply	I can explain why exercise is	Adventure story X 2	expressively ar		n with concentration and	
these in a range of activities.	important for my health. I can recognise healthy choices	Peter Pan film review	creatively by singing I can listen with concentration and songs and speaking understanding to a range of high-quality live			
I can participate in team games,	I can think about what I could		chants and rhymes. and recorded music.			
developing simple tactics for	do to improve my ball skills.	Non-Fiction		I can experir	ment with, create, select and	
attacking and defending.		Pirate Information Page X 2		combine sou dimensions of r	<u>u</u>	
Science NC Skills	Science NC Knowledge and	Geography NC Knowledge and	Skills		Knowledge and Skills	
Working Scientifically	skills				S	
Floating and sinking Floating and sinking		I can name and locate the world's seven co	ontinents and five	I can recognise significant historic events, people and		
I can ask simple questions and	oceans.		.	places in my own loca	ality.	
recognise that they can be	I can distinguish between an object and the material from					
object and the matchar nom		mountain, sea, ocean, river, soil, valley, vegetation, season,				
I can observe closely using simple I can identify and name a V		weather.				
		ii. key human features, including: city, town, village, factory, farm,				
I can perform simple tests. I can identify and classify. I can identify and classify. I can perform simple tests. including wood, plastic, glass, metal, water and rock.		house, office, port, harbour, shop.			Spanish	
I can use my observations and I can describe the simple		I can use world maps, atlases, and globes to identify the United		I can introduce myself and a friend.		
ideas to suggest answers to physical properties of a variety		Kingdom and its countries, as well as the countries, continents and		I can greet someone.		
questions. I can identify and compare the	of everyday materials. oceans studied at this key stage.			I can read a Spanish rh	nyme.	
suitability of a variety of everyday	I can compare and group together a variety of everyday					
materials including wood, metal,	materials on the basis of their					
plastic, glass, brick, rock, paper	simple physical properties.					
and cardboard for different uses.						
Key Outcome						
Pirate Day						
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